

CITY COUNCIL

The City of Orange Township, New Jersey

DATE _____

NUMBER 25-2023

TITLE: AN ORDINANCE OF THE MUNICIPAL COUNCIL OF THE CITY OF ORANGE TOWNSHIP, ESSEX COUNTY, NEW JERSEY, AMENDING CHAPTER 88 OF THE MUNIIPAL CODE OF THE CITY OF ORANGE TOWNSHIP, ENTITLED "FEES" TO REFLECT UPDATED ALCOHOLIC BEVERAGE LICENSE FEES.

BE IT ORDAINED BY THE MUNICIPAL COUNCIL OF THE CITY OF ORANGE TOWNSHIP, ESSEX COUNTY, NEW JERSEY as follows:

Section 1 Amendment to Municipal Code.

Part II, Chapter 88 (Fees), Article I (Fees Derived From Code Provisions) of the Municipal Code, as amended, is hereby further amended as follows:

§ 88-1 Schedule of fees.

.....
Chapter 51, Alcoholic Beverages

Plenary retail consumption license, per annum	\$1,550 <u>2,000</u> .00
Plenary retail distribution license, per annum	\$1,550 <u>2,000</u> .00
Club license, per annum	\$150 <u>250</u> .00
Transfer, person-to-person	\$155 <u>200</u> .00
Transfer, place-to-place	\$155 <u>200</u> .00
Transfer, person-to-person and place-to-place	\$310 <u>400</u> .00
Duplicate license	\$10 <u>25</u> .00

Section 2 Severability of Ordinance Provisions.

Each Section of this Ordinance is an independent Section and any part hereof found unconstitutional, void or ineffective for any cause shall not affect the validity or constitutionality of any other parts hereof.

Section 3 Conflicts and Inconsistencies.

All other Ordinances and parts of Ordinances that conflict or are inconsistent with this Ordinance are hereby repealed, but only to the extent of such conflict or inconsistency.

Section 4 Effective Date.

Following final passage, this Ordinance shall take effect upon the expiration of 20 days after publication, unless otherwise provided by the Municipal Council.

PURPOSE: To revise fees for alcoholic beverage licenses.

FISCAL IMPACT: None.

Adopted:

Joyce L. Lanier
City Clerk

Tency A. Eason
Council President

Approved:

Dwayne D. Warren, Esq.
Mayor

(UNDERSCORES ARE ADDITIONS, (~~BRACED STRIKEOUTS~~) ARE DELETIONS)


A. M. R. Ath
CITY ATTORNEY